# Meeting Minutes from: 6-16 5:30-6PM

# Attendance:

Jimmy Parker

Harrison Pollitte

Michael Edwards

Jordan Cavins

Zack Vickers

Matt Hooker

# Last Meeting:

Git within Visual Studio tutorial with Michael Edwards.

## Decisions

Budget increase needs to be 1 pawn only.

Interview requires 2 pawns from same player.

Reassignment is infinite

## Assignments:

Jimmy – Create scoring user stories

Matt – Create user stories for action phase 1 and 2

Devs – Keep working on user story implementation

# Decisions:

Shaman = UI designers

Builders = HR

Code refactoring done by Michael. Has not been pushed yet so nothing will conflict yet.

# Assignments:

Jimmy – Written help menu rules for players.

* Follow up with Bennet about accessing our bitbucket as he is no longer in bitbucket user groups

Jordan – UI refinement and start menu

Michael – refactoring input handler and game

Harrison – player stack tracing

Zack – resource node and working with Harrison on tasks.

Matt – Action phase user stories

# Next meeting:

6-17 5:30PM